



SENIOR MOTION GRAPHICS DESIGNER

At ZeroLight we live by four key values – innovation, quality first, market focus and collaboration. As Motion Graphics Designer your role will incorporate these values as you work at the forefront of 3D technology and partner with some of the biggest brands in the automotive and technology world including Audi, Pagani, Toyota and Unity.

The successful candidate will be responsible for editing and creating video content for marketing materials for a range of ZeroLight projects. You will work within a multi-disciplinary marketing team delivering high quality video trailers and presentation material from brief to final implementation.

The role demands strong self-motivation and excellent project management skills and is an exciting opportunity for a creative individual to make an immediate impact within the tech industry.

THE ROLE

- Capturing in 3D footage, optimising and formatting for editing and creating high quality videos for a range of uses.
- Creating content from scratch, sourcing assets from both production and marketing teams, ensuring that these meet the quality first standards that ZeroLight maintains.
- Managing projects autonomously from concept stages to final delivery.
- Selecting appropriate sound tracks and sound effects for video and motion graphic content.

KEY SKILLS

Animation

- 2D motion graphics skills – creating and animating vector based info-graphics. In addition to AfterEffects & Illustrator, having experience with Newton2 would be a bonus.
- Experience of 3D CG camera path creation for dramatic and cinematic effect. Some basic knowledge of Unity would be a bonus.
- Knowledge of building complex PowerPoint animations and transitions.

Post Production

- Post production – grading and stabilising footage as well as applying SFX, either manually or using tools / software such as Red Giant's Bullet Time or BlackMagic's Davinci Resolve.
- Chromakeying and rotoscoping knowledge.

Sound

- Knowledge of sound engineering – editing music, cleaning up audio and applying sound effects such as Reverb.

Video

- Ability to storyboard pre-shoot, either as hand drawing and /or digitally using InDesign.
- Knowledge of various cameras, lighting and rigs, as well as a foundation in camera theory and composition.
- Strong video editing skills in Final Cut, After Effect, Vegas or Premiere.

Bonus

- Interest in photography and retouching.
- 3D foundation in Cinema 4D or Maya.

To apply for this position please send your CV and Portfolio to careers@zerolight.com

