



Associate Software Engineer

ZeroLight is seeking an Associate Software Engineer to join its newly established Graduate Academy, working on virtual reality and visualisation projects for high profile automotive and technology clients. The Associate Software Engineer will take responsibility for the production of structured programming code which meets the highest possible quality standards.

This is an exciting opportunity to start or accelerate your career within commercial visualisation, working with the latest cutting edge virtual reality hardware to push to the boundaries of our existing technology and offer innovative solutions to clients.

You'll be mentored by an experienced team of creative technologists and given a structured development plan to fast track your career. We offer a competitive starting salary, comprehensive relocation support and an excellent benefits package which includes flexible working hours, pension scheme and life insurance.

RESPONSIBILITIES

- To develop, write, debug and implement system code and authoring tools.
- Write clear, maintainable and portable code.
- Test and refine project features throughout the development cycle of the project.
- Development of android applications.

PERSON SPECIFICATION

- Graduate in relevant discipline able to demonstrate skills through demos / examples of work and source code.
- Android development experience.
- Excellent problem solving skills illustrated through strong debugging ability.
- Solid understanding of memory allocation in both c# and c++.
- Understanding of Object Oriented Programming.
- Experience of collaborating with other programmers, either in previous commercial environment or at university.
- Experience using Unity is preferred.
- Strong interest in visualisation and virtual reality, passionate about technology.

To apply for this position please send your CV to

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Erin Turnbull - careers@zerolight.com

